

Thank you for choosing the Animal Crossing™: New Leaf game for the Nintendo 3DS™ system.

Please note that, for this manual, "Nintendo 3DS" refers to both Nintendo 3DS and Nintendo 3DS XL.

Please read this manual carefully before using the software. Please also read your Operations Manual for more details and tips to help you enjoy your playing experience.

IMPORTANT

Before using this software, read all content within the Health and Safety Information application on the HOME Menu.

To access this application, tap the  icon on the HOME Menu, then tap Open and read the contents of each section carefully. When you are finished, press  HOME to return to the HOME Menu.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

CAUTION - STYLUS USE

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

IMPORTANT

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

Nintendo respects the intellectual property of others, and we ask Nintendo 3DS software Content Providers to do the same. In accordance with the Digital Millennium Copyright Act in the US, the Electronic Commerce Directive in the EU, and other applicable law, we have adopted a policy of removing, in appropriate circumstances and at our sole discretion, any Nintendo 3DS software that appears to infringe anyone else's intellectual property. If you believe your intellectual property rights are being infringed, please visit www.nintendo.com/ippolicy to view the full policy and understand your rights.

© 2012-2013 Nintendo.

Trademarks are property of their respective owners. Nintendo 3DS is a trademark of Nintendo.

 This product uses the LC Font by Sharp Corporation. LCFONT, LC Font and the LC logo mark are trademarks of Sharp Corporation.

"QR Code reader" includes software deliverables of Information System Products Co., Ltd. and Institute of Super Compression Technologies, Inc. QR Code is a registered trademark of DENSO WAVE INCORPORATED in JAPAN and other countries.

CTR-P-EGDE-USZ



Become the mayor or a resident of a sleepy town in *Animal Crossing: New Leaf*--and bring that town to life! Interact with other residents, and discover new ways to make your town more interesting every day.

Note: Only the first player to create a character in the game can become the town mayor. Additional players will become residents.

This game works with your system's calendar and clock. If you adjust them so that they don't match up with the game, there is a chance you might see in-game side effects. For instance, the weeds in your town might increase or your turnips (page 9) might rot and lose their value.



**Basic Controls**

3.2.3

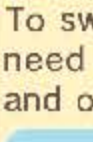
Walk	○
Run	□/□/□ + ○
Chat	Ⓐ (when facing another character)
Equip/change tool	✚
Use tool	Ⓐ (when holding tool)
Put away tool	✚
Examine	Ⓐ (when facing a bulletin board, sign, etc.)
Shake tree	Ⓐ (when not holding an item)
Pick up item	Ⓨ (when facing an item)
Pick flowers	Ⓨ (when facing flowers)
Fill in a hole	Ⓨ (when facing a hole)
Open/close pockets window	ⓧ
Enter buildings	Ⓐ
Change viewing angle while in a room	✚
Use furniture	Ⓐ
Grab furniture	Hold down Ⓐ
Put away furniture	Ⓨ (when facing furniture)
Rotate furniture	○ (while holding down Ⓐ)
Push/pull furniture	○ (while holding down Ⓐ)

**Menu/Misc. Controls**

3.2.4

Confirm menu selection	Ⓐ
Cancel menu selection	Ⓑ
Scroll through options	✚/○
Take picture	Press □ and □ at the same time

You can view the pictures you take with Nintendo 3DS Camera.

**Swimming/Diving Controls**

3.2.5

To swim or dive in the ocean, you'll need to make progress in the game and obtain a wet suit on the island.

Go for a swim in the ocean	Ⓐ (when at the shoreline or at the edge of the dock)
Swim forward	Ⓐ (when in the ocean)
Dive	Ⓨ (when in the ocean)
Swim forward underwater	Ⓐ (when diving)
Change direction	○

Note: Writing text, creating a custom design (page 7), choosing an item from the pockets window, and some other functions can be performed on the Touch Screen.

**Sleep Mode**

3.2.6

While using local wireless or the Internet to visit another town or have someone visit your town, playing on the island with other people via the Internet, or uploading or downloading dreams at the Dream Suite, closing the system will not put it into Sleep Mode.

**Information-Sharing Precautions**

3.2.7

This software lets you visit other towns and share information either locally or through wireless communication. To protect your privacy, do not give out personal information such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.

● **A Note to Parents and Guardians:**
You can configure the Nintendo 3DS system's Parental Control settings to restrict your child's ability to interact online, interact via the StreetPass feature, register friends and share images, audio, video, and long text data. For details on how to configure Parental Controls settings, please refer to the Nintendo 3DS Operations Manual. Additionally, in accordance with the child online privacy protection laws of some countries, if your child is under a certain age, you are required to give parental consent before they can use features that allow them to share their personal information online.



Choose one of the following from the title menu. Depending on the circumstances, the options displayed may change.



New Save File



Decide the player name and town name, and begin playing the game.

- The mayor decides the town name.
- Up to four players can live in one town.
- Only the player who initially creates the town can become mayor. Any additional players are residents.

Continue



Continue from where you left off. Choose your player name from the list that appears.

Update Data



Use this option to connect to the Internet to check for and download update data.

Start-Up Options

When you start a game, Isabelle will have a few words for you. If you want to set the time, demolish your home (page 5), or re-create your town, select **I need help first...** while speaking with Isabelle.

Set the time.

Set the clock used in the game.

Demolish my home.

Erase player data. You can only follow through with this option if you are not the town mayor.

Re-create the town.

Reset all data.

Move to another town.

Using a local wireless connection (page 15), you can move player and home data to another Animal Crossing: New Leaf game.

Note: Only resident players can move. The mayor player cannot.

Note: You must have a house before you can move.

Move In



This option will only appear when there isn't any previously saved data. You can also use this option to accept data from a player who wants to move to your town (page 15).

SpotPass™ (page 13)



You can control your SpotPass settings here. If you use SpotPass, you can receive letters, items, and model homes for the Happy Home Showcase from Nintendo.

Parental Controls



If Parental Controls are set up on your system, you can restrict StreetPass™, Online Interaction, and Sharing Images / Audio / Video / Long Text Data with other players.

- ◆ Refer to your Operations Manual for information on how to set up Parental Controls.

You will still be able to adjust settings for sharing images and long-text data even if you have already set up certain restrictions using the Nintendo 3DS Parental Controls.





Saving Data



While in a game, you can press **START** and choose to save your progress.

Data can be lost due to user action, such as repeatedly powering off and on the system or removing the Game Card or SD Card while saving. Data loss may also be caused by poor connectivity, due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.

About the Downloadable Version

If you have your save data on an SD Card and try to overwrite it with save data you previously transferred to your computer, the Nintendo 3DS will not be able to read the save data. It is not possible to back up your save data this way, so please keep this in mind.



Demolishing Your Home (Erasing Data)



Only non-mayor residents can demolish their homes. It is not possible to demolish just the mayor's home. When a resident's home is demolished, all of his or her data will be deleted. If you want to delete the mayor's data, you must choose **Re-create the town** and follow the prompts to delete all game data.



Note: Demolish my home will delete the player's data.

Note: Re-create the town will delete all data so you can start over from scratch.



Deleting All Data



After starting the game, hold down **A + B + X + Y** after the Nintendo 3DS logo disappears but before the title screen appears. Follow the prompts to delete all save data.

Please make sure you are deleting data that you actually want to delete. Deleted data cannot be recovered.

About SD Cards

In the game, you can take pictures (page 3), create QR Code® patterns, and accept SpotPass (page 13) data. All of this data is saved on your SD Card.





1 Time and Date

If you don't do anything for a short period of time, this will display.

2 Menus (page 7)

3 Town Map

4 Homes and Other Buildings

Tap   to turn the page.

5 Chat

You can write and send a message to chat with other players in town.



You can choose from the following menus:



Pockets



See what items you are carrying, hold equipment, and change your clothes.



1 Player

Tap this image to see options for equipping and removing clothing and tools. You can only equip tools while outside.

2 Letters

Tap this image to access letters you are carrying. You can carry up to 10 letters at a time.

Pink letters are ones you've received. Blue letters are ones you wrote.

Note: If a town resident asks you to hold on to a time capsule for him or her, it will appear here while it is in your possession.

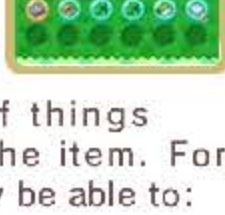
3 Bells (Money)

4 Items

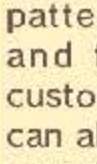
You can hold up to 16 items in addition to any clothes you are wearing or tools you have equipped.

Submenu Screen

When you touch an item, a submenu will appear and you may be able to do a number of things depending on the item. For instance, you may be able to:



- Drop an item.
- Change your clothes.
- Put wallpaper up on the walls of your home.



Custom Designs



You can use designs you've created as patterns for clothing and furniture. The custom-design screen can also be used to apply or remove special makeup obtained at the beauty salon.

Note: The beauty salon will open on Main Street after you make progress in the game and the Main Street area is developed.

Note: You can create a Mii™ character using Mii Maker. For more information, please see the Nintendo 3DS Operations Manual.

Note: If you create a QR Code for a custom design, it will be saved on your SD Card.



Creating Custom Designs

Tap a design, and then tap Redesign to edit the design. Hold down **L** or **R** to stop the model on the top screen from rotating.



1 Switch Item Type

Tap this to see how your current design will look on different items.

2 Show/Hide Grid

3 Undo/Redo

You can undo and redo one step by pressing this icon.

4 Canvas

5 Zoom In/Zoom Out

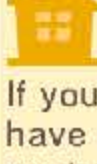
6 Tools

You can change the pen you are using, use stamps, etc.

7 Current Palette

8 Change Color/Palette

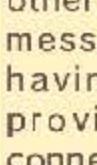
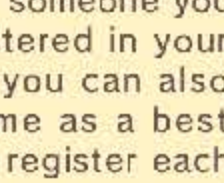
Tap to change the entire palette or to change just one color.



Encyclopedia



Check which fish, bugs, and diving finds you've collected.



Town Pass Card



This is your Town Pass Card, or TPC. You can view and update your profile here.



Best Friends



If you play online with someone you have previously registered in your system's friend list, you can also register them in-game as a best friend. If both of you register each other as best friends, you can send messages to each other without having to be in the same town provided that you are both connected to the Internet.



There are many things you can do in town, such as exploring, getting to know other residents, and decorating your home. And if you are the mayor, you can develop the town and make it a better place to live!



Decorate Your Home

You can freely decorate and furnish the inside of your home. There are also ways you can show off your home to other players using various communication features (pages 14-16).



Develop Your Town

As the game progresses, mayor players will be able to start public works projects and enact ordinances. Ordinances are special rules that will affect your town.

Note: Only the mayor has access to these features.



Public Works Projects

Create or demolish public works projects, such as clocks, bridges, benches, and more.



Ordinances

Enact ordinances to help create your ideal town.



Participate in Town Events

There are numerous events held during the year, such as holiday



celebrations, the Bug-Off, and the Fishing Tourney. Sometimes you can receive items by participating in events.



As you progress in the game, you'll be able to use more and more town features.

Your Home

You can freely place items and furniture in your home and customize your living space.

You also have a mailbox in front of your home for receiving mail (page 10). If your mailbox fills up with letters, you won't be able to receive new letters or items you ordered through catalog shopping.

Town Hall

At the town hall, you can get helpful advice for making the most of your life in



town. You can also enact ordinances and manage public works projects (page 8).

Train Station

Via Local Play (page 15) or the Internet (page 16), you can visit the towns of other players or have other players visit your town.

Note: If you have visitors in town, it's possible to close the station ticket gate to prevent additional people from visiting.

About the Bulletin Board

You can learn about upcoming events and other news by reading the bulletin board in front of the station. You can also leave your own messages on the bulletin board.

Re-Tail Shop

At the Re-Tail shop, you can sell items you own or display them in the flea-market space.



Talk to Reese to see the options available to you.

Note: Some days, certain items can be sold for particularly high prices.

I want to sell!

Choose this to sell items.

Flea market!

Learn about using the flea-market space.

Turnip prices?

Choose this to hear what you can currently get for your turnips. If you sell your turnips for more than you paid for them, you can make a nice profit.

Boat Dock

As you progress in the game, a boat will appear at the boat dock. Speak to Kapp'n and pay



some Bells to get a ride to a tropical island. Depending on what's going on and/or your progress in the game, you may be able to do the following:

Go alone

Visit the island alone.

Go with friends

When you host visitors or visit other players' towns, you can go to the island in a group. Anyone can initiate an island visit, but the other players must also agree to go in order for the trip to begin.

Connect with other players via the Internet

Using the Internet, you can play on the island with other Club Tortimer members (page 12).



If you cross over the railroad tracks, you'll find the shopping area on Main Street.

The number of shops and services will increase as you make progress in the game.

Nook's Homes

At Nook's Homes, you can make requests to remodel your home. For



example, you could ask to increase the size of your home or remodel the exterior.

Timmy and Tommy's Shop

You can buy furniture, equipment, and other goods here. The selection changes daily.



About Fortune Cookies

You can use Play Coins to purchase fortune cookies in the store. Please see the Nintendo 3DS Operations Manual for more information on Play Coins.

Post Office

Here you can mail letters and use the ABD (Automatic Bell Dispenser).



Send mail.

Mail letters you've written.

Note: You cannot mail letters to friends in other towns. However, if you visit friends' towns, you can write them letters and then mail them from their post office.

Save mail.

Store letters with the post office for safekeeping.

Ask about a present.

Use this option to download special presents during events and other special occasions.

About the ABD

You can use the ABD to deposit or withdraw Bells. You can also use it to make payments on any home loans you might have.

Writing Letters

To write letters, first you must buy stationery at the store. You can attach presents to letters as well. Tap the stationery in your pockets screen, tap Write a Letter, choose a recipient, and then begin writing.



Able Sisters

At Able Sisters, you can purchase clothing, accessories, and other things.





Museum



The museum curator can assess fossils you find around town. It's also possible to donate assessed fossils, fish, and other things to the museum. If you work on completing the museum's collection, you'll eventually be able to create exhibit rooms and a gift shop as a public works project.



Note: Donated items are displayed in the museum.



Museum Gift Shop

Here you can purchase items to display in your home or in an exhibit room.



Special Exhibit Rooms

You can use these exhibit rooms to display furniture and other items.



Photo Booth



You can use the photo booth to take a picture of yourself for your TPC (page 7).



Happy Home Showcase



In the Happy Home Showcase (HH Showcase), you can view the model homes of other players after you have received them through SpotPass (page 13) or StreetPass (page 14). You can also place orders for many of the furniture and other items you see in the model homes. And you can configure your StreetPass settings here.



Note: You can keep up to 48 model homes at one time.



Dream Suite



Using an Internet connection (page 16), you can upload a dream version of your town for others to see. You can also dream about other towns that have been uploaded for the public to check out.



Note: Each dream has a 12-digit ID number called a Dream Address. If you search for dreams using a Dream Address, you can experience the specific dream for that ID number.

Note: The option to build the Dream Suite will only be available for players who have connected to the Internet with their Nintendo 3DS at least once.

Note: Dreams that haven't been updated in a long time might be automatically deleted.



After Kapp'n appears at the dock, you can pay for a boat ride to a tropical island.

Playing on Tortimer Island

While on Tortimer Island, you can pick island fruits, catch island fish and bugs, wear a wet suit to swim in the ocean, and much more. It's also possible to rent equipment from Lloid the Gyroid for use on the island.



Note: It's not possible to take rental equipment back to town. You must leave it on the island. It will be automatically removed from your pockets when you leave.

Participating in Tours

There is a wide variety of tours (minigames) for you to enjoy on the island, such as bug-catching tours and free-diving tours. By participating in tours, you can earn medals. Exchange medals for items that can only be obtained in the island gift shop.



Club Tortimer Membership

Once you win a set amount of medals from the tours, you can exchange them for a Club Tortimer membership application at the island gift shop. Club Tortimer members can connect via the Internet to play on the island with people from all over the world.

About Club Tortimer Membership

To become a Club Tortimer member, all the following conditions must be met:

1. Members have to be connected through the Internet.
2. Sharing of Images / Audio / Video / Long Text Data cannot be restricted under Parental Controls in System Settings (page 4).
3. Online interaction cannot be restricted under Parental Controls in System Settings (page 4).

Playing with Friends

If you have visitors in town, you can ride the boat together to visit Tortimer Island and play minigames.





Receive Presents and HH Showcase Data (SpotPass)



This software supports the automatic download of letters, items, model homes for the HH Showcase (page 11), and other data via an Internet connection. If you activate SpotPass within the game, your system will automatically look for nearby wireless networks you can connect to, even when you're not playing the game (for example, when your system is in Sleep Mode).

- ◆ Data received through SpotPass is saved on SD Cards. As a result, it is recommended that you keep an SD Card inserted in your system at all times.
- ◆ Before you can use SpotPass, you must first accept the Nintendo 3DS Service User Agreement and set up an Internet connection.



Activating SpotPass

When you start up the game again after saving your town data, you will be asked if you would like to receive data via SpotPass after selecting **Continue** from the title menu. After following the prompts, you may choose to opt-in and activate SpotPass.



- ◆ If you choose to not activate SpotPass, you can change these settings later by selecting **SpotPass** on the title menu, following the prompts, and selecting **Opt-in**.



Deactivating SpotPass

Select **SpotPass** on the title menu, and then select **Opt-out**.





Interacting with Nearby People (StreetPass)



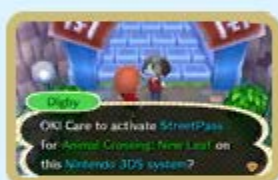
This software uses StreetPass (local wireless communication) to automatically search for and communicate with other Nintendo 3DS systems and send home data from one town to another.

- ◆ To communicate using this feature, all players must activate StreetPass for this software.



Activating StreetPass

You must register at the HH Showcase (page 11) located on Main Street to begin using StreetPass.



Deactivating StreetPass

To deactivate StreetPass, open System Settings, select Data Management, and then select StreetPass Management. Tap the icon for this software title, and then select Deactivate StreetPass.



You can disable StreetPass functionality via Parental Controls.

- ◆ Refer to your Operations Manual for information on how to set up Parental Controls.





Playing with Nearby Friends (Local Play)

3.3.3

This software supports multiplayer games via wireless communication. Each player must have a copy of the software. You can visit other players' towns and have them visit yours or transfer your player data to another Animal Crossing: New Leaf game with no saved data to move to another town. While playing with a friend on Local Play, you can register as friends or best friends.



Comings and Goings

If they each have the Animal Crossing: New Leaf game and a Nintendo 3DS system, up to four friends can visit each other's towns.



You Will Need:

- One Nintendo 3DS system per player (maximum of four systems).
- One copy of the software per player.



Connection Procedures

1. To have another player visit your town, talk to Porter at the station (page 9) and select **Invite guests in**. Then select **A nearby town**. Your gate will open, and other players can visit.



2. To visit other towns, talk to Porter at the station and select **Visit another town**. Then select **A nearby town**. If the person receiving you is set up correctly, you can take the train to visit their town.



Moving

If you have another Animal Crossing: New Leaf game and another Nintendo 3DS system, you can transfer the player and home data you have created.

- ◆ A mayor cannot move.
- ◆ You can only move to an Animal Crossing: New Leaf game that has no saved data already. Please erase save data (page 5) on the game you intend to move to before moving.
- ◆ You must have a house in the town you are moving from.
- ◆ You will become mayor of the town you move to.
- ◆ You cannot take best-friend information with you.



You Will Need:

- Two Nintendo 3DS systems.
- One copy of the software per system.



Connection Procedures

1. The player (not a mayor) who wants to move should select **Continue** from the title menu and then select a character name. After Isabelle greets you, select **I need help first...**, and then select **Move to another town**.
2. To accept someone moving in, select **Move In** on the title screen.



Playing with Friends around the World (Internet)

When connected to the Internet, you can play with players around the world. Visit their towns and have them visit yours. You can also go to the island together and see each other's dreams using Dream Suite.

- ◆ It's possible to register another player as a best friend when visiting through the Internet.
- ◆ Refer to your Operations Manual for information about connecting your system to the Internet.

Comings and Goings

Talk to Porter at the station (page 9), and select either **Visit another town** or **Invite guests in**. Then select **A faraway town**.



- ◆ In order to visit the towns of other people through the Internet, you must first both register each other as friends in your Nintendo 3DS friend list. For additional information, please see the Nintendo 3DS system Operations Manual.

Going to the Island Together

Talk to Kapp'n at the dock (page 9), and select **Other**

travelers. You can choose to have a travel partner just from North America or from anywhere in the world.



Exhibiting Dreams

In the Dream Suite (page 11), go to the couch to share your own town dream or the bed to dream about somebody else's town.



This software supports the Nintendo Network™.

Some of the features that make use of the Nintendo Network are mentioned on this page and on page 13.

About Nintendo Network



NINTENDO
NETWORK

Nintendo Network is the name of Nintendo's network service that enables users to enjoy games and other content via the Internet. It provides access to a wide range of network services, including the ability to play games with people around the world, purchase and download games/content, and exchange images and messages.

Protecting Your Privacy

- To protect your privacy, do not give out personal information, such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.
- Friend codes are a part of a system that allows you to play with people you know. If you exchange friend codes with strangers, there is a risk you could share information with people you do not know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don't know.



The following is a list of in-game artwork, along with the title of the art and the name of the artist.

- **Dynamic Painting**
Thirty-Six Views of Mount Fuji
The Great Wave off Kanagawa
Katsushika Hokusai
- **Solemn Painting**
Las Meninas
Diego Velázquez
- **Quaint Painting**
The Milkmaid
Johannes Vermeer
- **Basic Painting**
The Blue Boy
Thomas Gainsborough
- **Famous Painting**
Mona Lisa
Leonardo da Vinci
- **Perfect Painting**
Apples and Oranges
Paul Cézanne
- **Amazing Painting**
The Night Watch
Rembrandt van Rijn
- **Nice Painting**
The Fifer
Édouard Manet
- **Moving Painting**
The Birth of Venus
Sandro Botticelli
- **Common Painting**
The Gleaners
Jean-François Millet
- **Flowery Painting**
Sunflowers
Vincent van Gogh
- **Warm Painting**
The Clothed Maja
Francisco de Goya
- **Jolly Painting**
Summer
Giuseppe Arcimboldo
- **Fine Painting**
Arearea
Paul Gauguin
- **Scary Painting**
The Actor Otani Oniji III as
Yakko Edobei
Toshusai Sharaku
- **Proper Painting**
A Bar at the Folies-Bergère
Édouard Manet
- **Neutral Painting**
Basket of Fruit
Caravaggio
- **Worthy Painting**
Liberty Leading the People
Eugène Delacroix
- **Calm Painting**
A Sunday Afternoon on the Island
of La Grande Jatte
Georges Seurat
- **Moody Painting**
The Sower
Jean-François Millet
- **Wistful Painting**
Girl with a Pearl Earring
Johannes Vermeer
- **Serene Painting**
Lady with an Ermine
Leonardo da Vinci
- **Scenic Painting**
The Hunters in the Snow
Pieter Bruegel the Elder
- **Wild Painting**
Folding Screen of Fujin and Raijin
The Gods of Wind and Thunder
Tawaraya Sotatsu
- **Graceful Painting**
Beauty Looking Back
Hishikawa Moronobu
- **Beautiful Statue**
Venus de Milo
Artist Unknown
- **Valiant Statue**
Nike of Samothrace
Artist Unknown
- **Gallant Statue**
David
Michelangelo
- **Robust Statue**
Discobolus
Artist Unknown
- **Great Statue**
King Kamehameha I
Thomas Ridgeway Gould
- **Mystic Statue**
Bust of Nefertiti
Thutmose
- **Ancient Statue**
Jomon Period "Dogu" Figurine
Shakoki-dogu
Artist Unknown
- **Motherly Statue**
Capitoline Wolf
Artist Unknown



Nintendo Customer Service
SUPPORT.NINTENDO.COM

USA/Canada:
1-800-255-3700

Latin America/Caribbean:
(001) 425-558-7078

1

Important Information

Getting Started

2

Introduction

3

Controls

4

Starting the Game

5

Saving and Erasing Data

Life in Town

6

Outdoors

7

Menus

8

Things to Do in Town

9

Town Features

10

Exploring Main Street 1

11

Exploring Main Street 2

The Island

12

Things to Do on the Island

Connecting with Others

13

SpotPass

14

StreetPass

15

Nintendo 3DS Local Play

16

Internet

Additional Information

17

Artists and Sculptors

Troubleshooting

18

Support Information